

Exhibitions and Archives

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Archives

- ❑ Archives store and provide access to (digital) objects.
- ❑ Key goals include: preservation, access, discovery.
- ❑ Aimed at researchers.
- ❑ Extensive collection for maximum coverage.
- ❑ Traditionally argued to be neutral.





Exhibitions

- User experience of archival subset and more.
 - Assembly of archival resources and interpretation.
- Key goals include: expression, knowledge organisation, education.
- Can be designed for specific audience.
- Carefully-chosen subset of material.
- Arguably usually subjective.





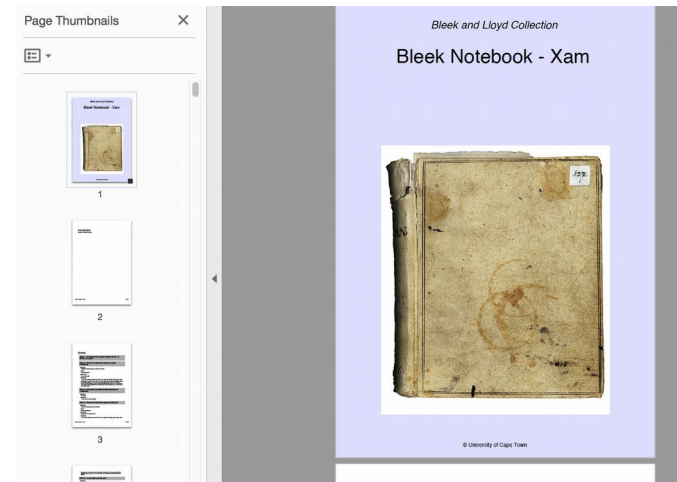
Traditional Digital Exhibition

- ❑ Material collected from various sources, including archives.
- ❑ Organised by curator.
- ❑ Assembled into digital platform.
- ❑ Shared, distributed, etc. independently of archive.



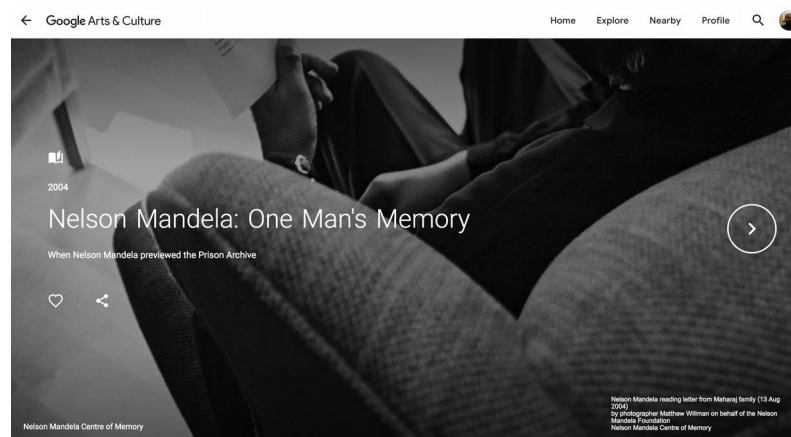
Platform: PDF

- ❑ Pros: Easy to create PDF (lots of tools, even software-driven), easy to view, established standard.
- ❑ Cons: Hand-crafting needed, limited flexibility, large file sizes.



Platform: HTML

- ❑ Pros: Easy to create HTML (lots of tools, even software-driven), easy to view, established standard, incremental views, very flexible.
- ❑ Cons: Some hand-crafting needed if you do not use an exhibition platform.



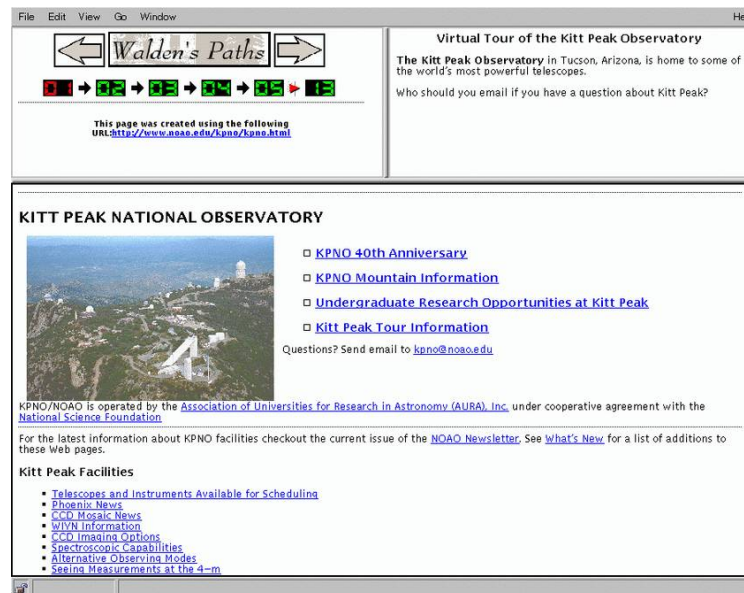
Platform: Software Application

- ❑ Pros: Need a programmer, incredibly flexible but may only work on one OS/device.
- ❑ Cons: Can be complicated/expensive, not long-term solution.



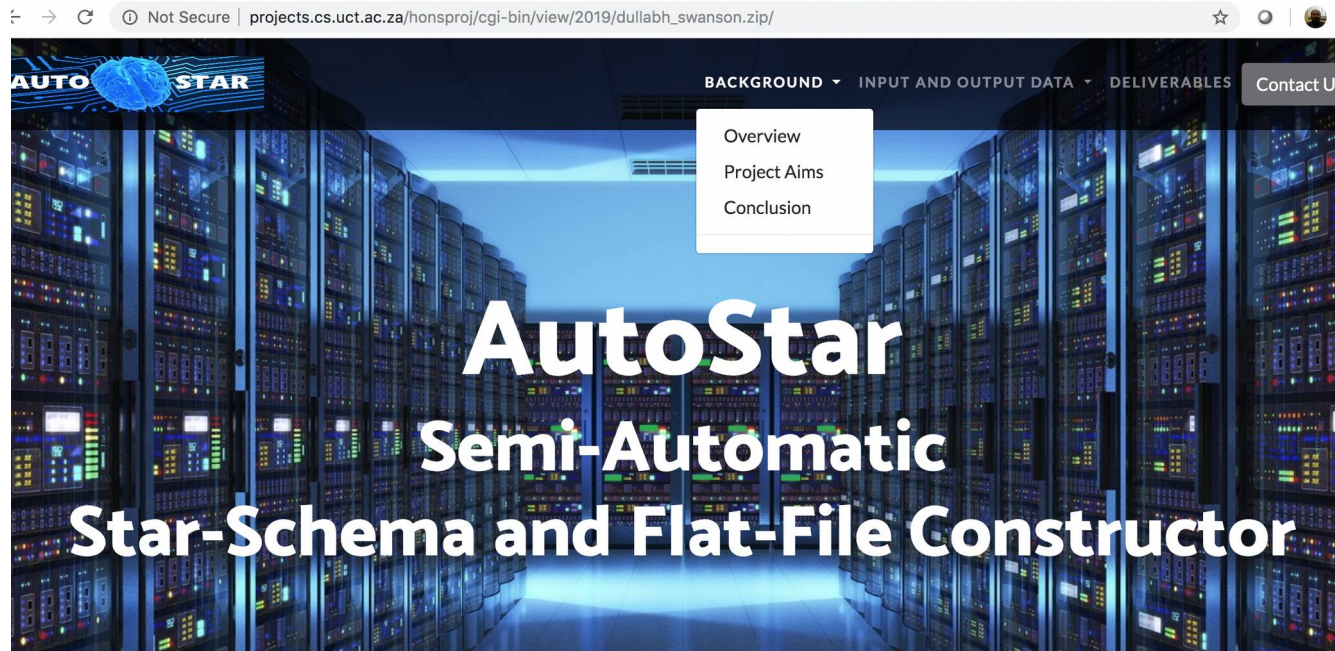
Can we make generic exhibitions? 1/4

- ❑ Walden's Paths / Amazon Lists.
 - Superimposed information.
- ❑ A trail connecting information across the Web.



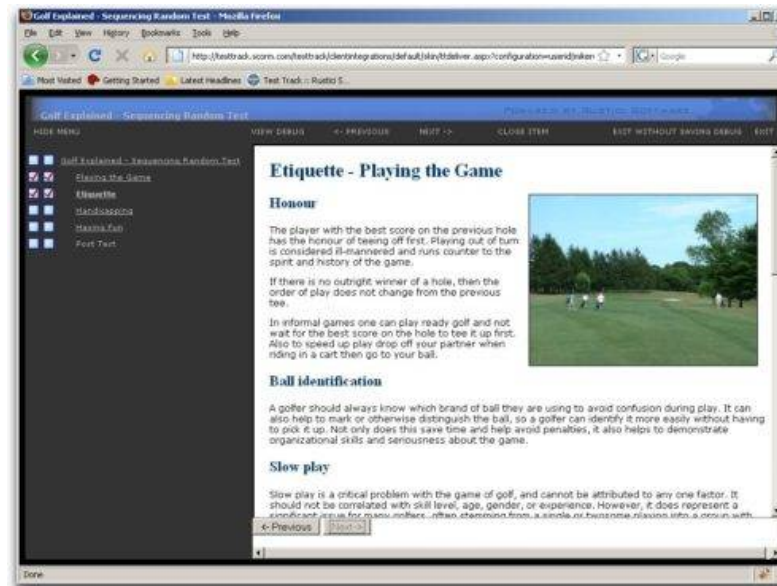
Can we make generic exhibitions? 2/4

- ❑ Zipped HTML websites.
- ❑ Flexible user experience in a single package.



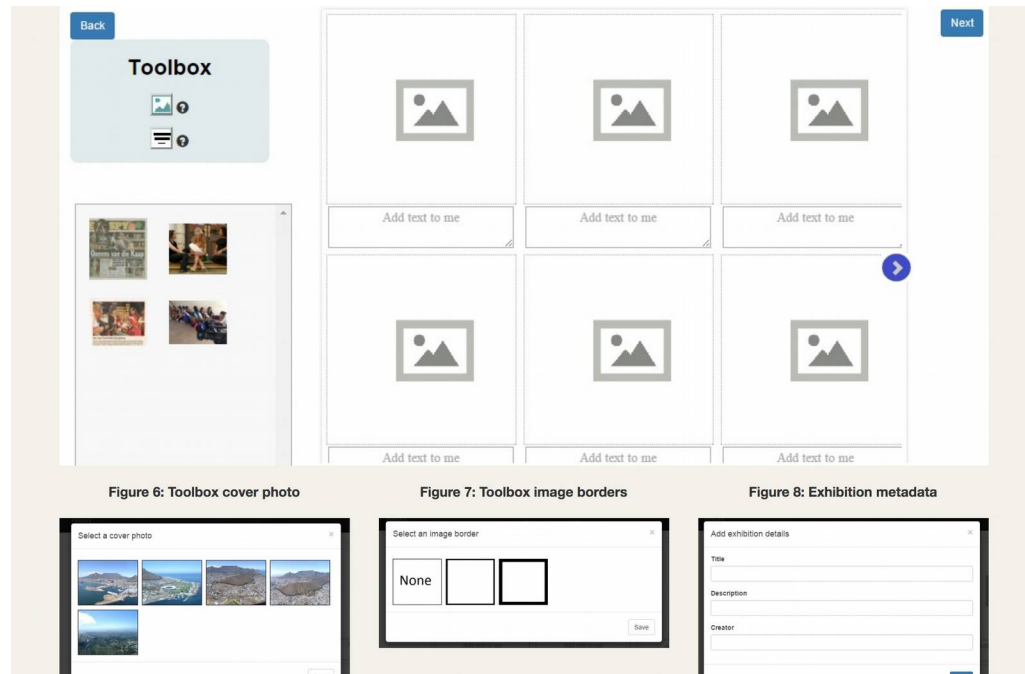
Can we make generic exhibitions? 3/4

- ❑ SCORM Educational Content Standards.
- ❑ Package
HTML+metadata+navigation+integration with
LMS.



Can we make generic exhibitions? 3/4

- HTML templates.
- Designers select objects, templates, text, metadata,





Issues

- ❑ Connecting the exhibition back to the archive.
- ❑ Exhibitions as first-class objects of an archive.
- ❑ Cross-archive exhibition creation.
- ❑ How much flexibility in creating an exhibition.
- ❑ The line between the aggregation and what it relates to.



Bits and Pieces we need

- ❑ Format of exhibition – how is it stored (HTML, template, SCORM, list, etc.).
 - Complex object/aggregation/assemblage/curation
- ❑ How to access/link to archival objects – standard API? Offline?
 - How to incorporate remote objects.
- ❑ Designer tool to create exhibitions.
- ❑ Viewer to view exhibitions.
- ❑ How to include exhibitions in archive.

that's all folks!

